



Monday





Before School Care

Program Area:	Active Play	Indoor Play	
Featured Activity:	Extreme Musical Hoops	Pipe Cleaner Dragonflies	
Activity Description:	A twist on musical chairs, jump, hop, and dash to a hoop before the music stops!	Bend, twist, and bead your very own sparkly dragonfly friends.	
Focussed Outcome:	2.3 - Children and young people become aware of fairness	4.3 - Children and young people transfer and adapt what they have learned from one context to another	
Program Link:	Evaluation (20/02/2025) CO	Playground (27/08/2025) GT	



Arter School Care					
Program Area:	Art Hub	Active Play	Sustainability	STEM	Cultural Connection
Featured Activity:	Rainbow String Pull Painting	Speed Ball	Flying Paper Spinners	Paper Bag Kites	K-POP Karaoke
Activity Description:	Dip string in paint, pull it across paper, and watch magical rainbows appear.	Fast passes, quick moves, how long can your team keep the ball in play?	Fold, drop, and watch your spinners twirl through the air like mini helicopters!	Decorate, string, and fly your colorful kite high into the breeze.	Grab the mic, pick your favorite hit, and shine like a K-POP star!
Focussed Outcome:	4.3 - Children and young people transfer and adapt what they have learned from one context to another	3.2 - Children and young people become strong in their physical learning and wellbeing	4.2 - Children and young people develop a range of learning and thinking skills and processes such as problem solving, inquiry, experimentation, hypothesising, researching and investigating	1.3 - Children and young people develop knowledgeable and confident self identities and a positive sense of self-worth	4.4 - Children and young people resource their own learning through connecting with people, place, technologies and natural and processed materials
Program Link:	Evaluation (27/05/2025) DB	Playground (14/08/2025) RL	Evaluation (03/06/2025) JP	Playground (02/07/2025) AM	Child and Educator idea JF MN
Week Beginning:	15/09/25				





Tuesday





Before School Care

	Before defined care				
Program Area:	Active Play	Indoor Play	M		
Featured Activity:	Would You Rather – Movement Edition	Tape Track Racetrack			
Activity Description:	Pick your side in this classic game but act it out with silly moves, stunts, and physical challenges!	Zoom toy cars down your custom racetrack made from tape and craft stick designs.			
Focussed Outcome:	3.2 - Children and young people become strong in their physical learning and wellbeing	4.3 - Children and young people transfer and adapt what they have learned from one context to another			
Program Link:	Evaluation (20/02/2025) CO	Playground (20/08/2025) MN			



Program Area:	Art Hub	Active Play	Sustainability	STEM	Cultural Connection	
Featured Activity:	Pipe Cleaner Crowns	Catch Me If You Can Corners	RoboTrash Creator	CD Suncatchers	Map Missions	
Activity Description:	Twist, bend, and sparkle up your royal crown fit for kings and queens.	Dash to a safe corner before the catcher stops you. Fast feet win!	Invent a robot using recycled treasures - can your bot clean up trash?	Turn shiny CDs into sparkling rainbow decorations for the sun to light up.	Test your geography smarts with fun trivia questions and map challenges, can you find your way around the world?	
Focussed Outcome:	1.1 - Children and young people feel safe, secure, and supported	3.2 - Children and young people become strong in their physical learning and wellbeing	4.1 - Children and young people develop a growth mindset and learning dispositions such as curiosity, cooperation, confidence, creativity, commitment, enthusiasm, persistence, imagination and reflexivity	- Children and young people develop a range of learning and thinking skills and processes such as problem solving, inquiry, experimentation, hypothesising, researching and investigating	2.1 - Children and young people develop a sense of belonging to groups and communities and an understanding of the reciprocal rights and responsibilities necessary as active and informed citizens	
Program Link:	Playground (20/08/2025) MN	Evaluation (12/08/2025) BC	Evaluation (18/02/2025) RL	Evaluation (25/08/2025) JF	Evaluation (19/02/2025) BW	
Week Beginning:	15/09/25					





Wednesday





Before School Care

Program Area:	Active Play	Indoor Play
Featured Activity:	Relay Races	Guess the Song
Activity Description:	Start your day with a relay competition with your friends.	Test your knowledge as you try to guess the song.
Focussed Outcome:	3.2 - Children and young people become strong in their physical learning and wellbeing	4.3 - Children and young people transfer and adapt what they have learned from one context to another
Program Link:		



After School Care					
Program Area:	Art Hub	Active Play	Sustainability	STEM	Cultural Connection
Featured Activity:	Active Clay Sculptures	Around the World	Sand Pictionary	House Builder Challenge	Buroinjin
Activity Description:	Create a sports sculpture using clay.	Challenge your friends to a game of around the world to see who can win.	Using the sandpit play a picture guessing game.	Test your engineering skills as you using paddlepops and other materials to create a small model house.	Partake in this fun Indigenous inspired ball game.
Focussed Outcome:	4.1 - Children and young people develop a growth mindset and learning dispositions such as curiosity, cooperation, confidence, creativity, commitment, enthusiasm, persistence, imagination and reflexivity	2.3 - Children and young people become aware of fairness	4.2 - Children and young people develop a range of learning and thinking skills and processes such as problem solving, inquiry, experimentation, hypothesising, researching and investigating	4.2 - Children and young people develop a range of learning and thinking skills and processes such as problem solving, inquiry, experimentation, hypothesising, researching and investigating	3.2 - Children and young people become strong in their physical learning and wellbeing
Program Link:					
Week Beginning:	15/09/25				





Thursday





Before School Care

Program Area:	Active Play	Indoor Play	
Featured Activity:	Bop Tag Freeze	Origami	
Activity Description:	Play a fun spin on Bop Tag where you have to freeze when signaled.	Express your creative side as you create different origami's.	
Focussed Outcome:	3.2 - Children and young people become strong in their physical learning and wellbeing	4.1 - Children and young people develop a growth mindset and learning dispositions such as curiosity, cooperation, confidence, creativity, commitment, enthusiasm, persistence, imagination and reflexivity	
Program Link:			



After School Care					
Program Area:	Art Hub	Active Play	Sustainability	STEM	Cultural Connection
Featured Activity:	Paper Flower Crowns	King of the Pack	Bounce Bucket	Popsicle Stick Chain Reaction	Viking Raiders
Activity Description:	Create your own flower crown using paper, and decorate it to your liking.	Challenge your friends to this fun unique take on Footy.	Challenge your friends to a game wherer you must shoot a ping pong ball into cups until there are no cups left.	Create a cool popsicle stick chain reaction and see how make.	Try out this cool take on capture the flag where one team kides the flags and the other has to find them.
Focussed Outcome:	4.1 - Children and young people develop a growth mindset and learning dispositions such as curiosity, cooperation, confidence, creativity, commitment, enthusiasm, persistence, imagination and reflexivity	3.2 - Children and young people become strong in their physical learning and wellbeing	2.3 - Children and young people become aware of fairness	#N/A	2.3 - Children and young people become aware of fairness
Program Link:					
	15/00/05				
Week Beginning:	15/09/25				





Friday





Before School Care

Program Area:	Active Play	Indoor Play	
Featured Activity:	Floor is Lava	Magic Fingers	
Activity Description:	The floor is lava! try and get to the other side of a course without touching the ground.	Try out this cool game that can be played anywhere involving some fingers.	
Focussed Outcome:	3.2 - Children and young people become strong in their physical learning and wellbeing	2.3 - Children and young people become aware of fairness	
Program Link:			



Arter School Care					
Program Area:	Art Hub	Active Play		STEM	Cultural Connection
Featured Activity:	Pirate Hooks	4 Team Corner Soccer			WAMPUM
Activity Description:	Make your own pirate hook hand, then join the crew for swashbuckling fun!	Four goals, four teams, and nonstop action in this crazy soccer mash-up!			Weave colourful bead belts and learn the stories they've told for centuries.
Focussed Outcome:	3.1 - Children and young people become strong in their social, emotional and mental wellbeing	2.3 - Children and young people become aware of fairness		#N/A	2.2 - Children and young people respond to diversity with respect
Program Link:	Special Event: Talk Like a Pirate Day	Evaluation (16/07/2025) JP			Evaluation (25/08/2025) GP
Week Designing	45/00/05				