

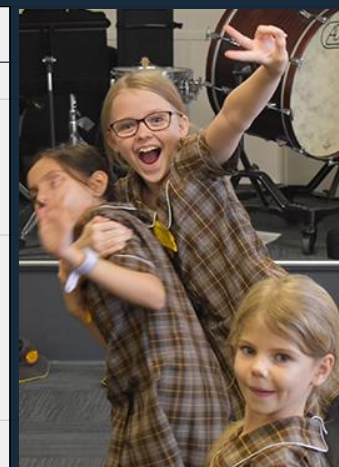


Monday



Before School Care

Program Area:	Active Play	Indoor Play
Featured Activity:	Cat and Mouse (Parachute game)	Musical Chairs
Activity Description:	Play the traditional cat and mouse game with a twist by incorporating a parachute for something a bit different!	Test your speed and luck together in this classic musical game!
Focussed Outcome:	1.4 - Children and young people learn to interact in relation to others with care, empathy and respect	2.3 - Children and young people become aware of fairness
Program Link:	Evaluation (7/03/24) EP	Evaluation (13/03/24) EP



After School Care

Program Area:	Art Hub	Active Play	Sustainability	STEM	Cultural Connection
Featured Activity:	Clay Sculptures	Bench Ball	Bubble Wrap Art	Lego Club	Multicultural Paper Chain Dolls
Activity Description:	Using clay our seniors will create sculptures of anything they wish expressing their creativity.	A game where one team tries to throw their ball to their goalie while the opposing team attempts to stop them and get the ball to their goalie	Using bubble wrap the children will cut them into different shapes and press them into paper to create unique textures.	Weekly club to explore creativity through building, with LEGO! (Junior Edition).	Listen to an interactive book (Whoever you are book) and have that playing while students create their own multicultural paper chain dolls inspired by what they had learnt throughout reading/listening to the book.
Focussed Outcome:	4.1 - Children and young people develop a growth mindset and learning dispositions such as curiosity, cooperation, confidence, creativity, commitment, enthusiasm, persistence, imagination and reflexivity	3.2 - Children and young people become strong in their physical learning and wellbeing	4.1 - Children and young people develop a growth mindset and learning dispositions such as curiosity, cooperation, confidence, creativity, commitment, enthusiasm, persistence, imagination and reflexivity	4.2 - Children and young people develop a range of learning and thinking skills and processes such as problem solving, inquiry, experimentation, hypothesising, researching and investigating	2.1 - Children and young people develop a sense of belonging to groups and communities and an understanding of the reciprocal rights and responsibilities necessary as active and informed citizens
Program Link:	Playground 04/10/2023 AD	Playground 16/02/2025 CR	Evaluation 06/10/2023 No Name	Ongoing Club	Special Event (Harmony Week)

Week Beginning: 18/03/24

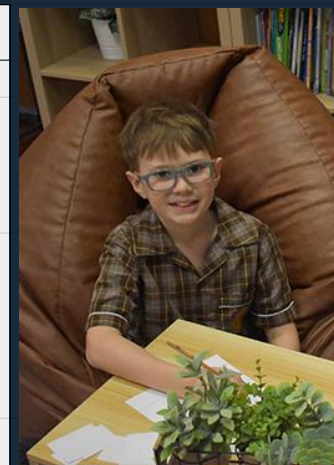


Tuesday



Before School Care

Program Area:	Active Play	Indoor Play
Featured Activity:	STOP	Ultimate Scoobie Creations
Activity Description:	Put your basketball shooting skills to the test, in a fun morning game of STOP	Test you're Scoobie skills and learn some more challenging designs!
Focussed Outcome:	3.2 - Children and young people become strong in their physical learning and wellbeing	4.2 - Children and young people develop a range of learning and thinking skills and processes such as problem solving, inquiry, experimentation, hypothesising, researching and investigating
Program Link:	Evaluation (8/2/24) No Name	Chlid suggestion



After School Care

Program Area:	Art Hub	Active Play	Sustainability	STEM	Cultural Connection
Featured Activity:	Creative minds Club	Balloon Volleyball	Sandpit marble race	E-Sports Club	Triangle Game (Greece)
Activity Description:	Weekly club for children to explore their creativity in across a large range of mediums and contexts.	The children of WKC play a modified version of volleyball using a balloon instead of a ball.	Get competitive with your freinds and see who can build and then win the ultimate marbel race	Weekly competitive video games club, to encourage fair and friendly competition, in a digital space.	Play a traditional childrens game from Greece. Use chalk to draw a triangle. Split the triangle intom1,2,3. Throw a beanbag and earn a point score from whatever number you land in. The person with the most points win.
Focussed Outcome:	1.3 - Children and young people develop knowledgeable and confident self identities and a positive sense of self-worth	3.2 - Children and young people become strong in their physical learning and wellbeing	2.4 - Children and young people become socially responsible and show respect for the environment	4.2 - Children and young people become aware of fairness	2.3 - Children and young people become aware of fairness
Program Link:	Ongoing Club	Playground 26/09/2023 MH	Playground (08/03/2024) CR	Ongoing Club	Evaluation (31/8/23) No Name

Week Beginning: 18/03/24



Wednesday



Before School Care

Program Area:	Active Play	Indoor Play
Featured Activity:	Ultimate Marble Competition!	3D Paper Animals
Activity Description:	Play a game of marbles and create bigger circles for groups or teams to verse eachother, to earn clean cash points!	Experiment with paper and folding to create cool, three dimensional animals!
Focussed Outcome:	1.2 - Children and young people develop their autonomy, inter-dependence, resilience and sense of agency	4.2 - Children and young people develop a range of learning and thinking skills and processes such as problem solving, inquiry, experimentation, hypothesising, researching and investigating
Program Link:	Evaluation (7/03/24) CR	Evaluation (08/03/24) ML



After School Care

Program Area:	Art Hub	Active Play	Sustainability	STEM	Cultural Connection
Featured Activity:	Make your own Binoculars	Sports and Fitness Club	Sustainable Aliens Craft.	Make your own Cubby House	Korowai Craft
Activity Description:	Get ready for an Adventure, with your own DIY Binoculars	Weekly club that focuses on physical activity and sports!	Create and Design your very own Alien UFO using recycled craft items	Put your building skills to the test to build and create your very own cubby house	Using different materials to create traditional Korowai skirts
Focussed Outcome:	4.1 - Children and young people develop a growth mindset and learning dispositions such as curiosity, cooperation, confidence, creativity, commitment, enthusiasm, persistence, imagination and reflexivity	3.2 - Children and young people become strong in their physical learning and wellbeing	4.1 - Children and young people develop a growth mindset and learning dispositions such as curiosity, cooperation, confidence, creativity, commitment, enthusiasm, persistence, imagination and reflexivity	4.2 - Children and young people develop a range of learning and thinking skills and processes such as problem solving, inquiry, experimentation, hypothesising, researching and investigating	2.1 - Children and young people develop a sense of belonging to groups and communities and an understanding of the reciprocal rights and responsibilities necessary as active and informed citizens
Program Link:	Playground (21/02/24) JK	Ongoing Club	Playground (15/2/24) GT	Playground (13/10/23) No Name	Evaluation 27/10/2023 No Name

Week Beginning: 18/03/24

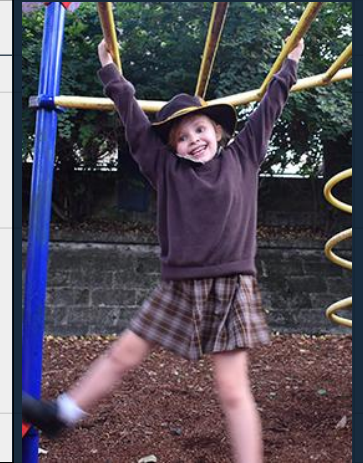


Thursday



Before School Care

Program Area:	Active Play	Indoor Play
Featured Activity:	5 Pass!	Monster Marble Run!
Activity Description:	Practice teamwork and throwing skills, and try to make 5 consecutive passes between teammates!	Work together to make the biggest marble run possible!
Focussed Outcome:	3.2 - Children and young people become strong in their physical learning and wellbeing	4.1 - Children and young people develop a growth mindset and learning dispositions such as curiosity, cooperation, confidence, creativity, commitment, enthusiasm, persistence, imagination and reflexivity
Program Link:	Evaluation (11/03/24) AG	Evaluation (07/03/24) CR



After School Care

Program Area:	Art Hub	Active Play	Sustainability	STEM	Cultural Connection
Featured Activity:	Everybody Belongs Collaborative Art	Speedrun Obstacle course	Sustainability Club	Lego Robotics	Sand Yarning - V2.0
Activity Description:	Create a group art piece in celebration of harmony day to display on B Block Walls!	Run an obstacle course as fast as you can! Dive and roll and run and jump!	Continuing on with our efforts to make WKC more sustainable!	Using Lego Mindstorm sets the children show off their engineering and programming skills to create an awesome Lego Robot!	Use sand and symbols to tell stories about your past and family.
Focussed Outcome:	2.1 - Children and young people develop a sense of belonging to groups and communities and an understanding of the reciprocal rights and responsibilities necessary as active and informed citizens	3.2 - Children and young people become strong in their physical learning and wellbeing	2.4 - Children and young people become socially responsible and show respect for the environment	4.2 - Children and young people develop a range of learning and thinking skills and processes such as problem solving, inquiry, experimentation, hypothesising, researching and investigating	5.1 - Children and young people interact verbally and non-verbally with others for a range of purposes
Program Link:	Special Event (Harmony Day)	Evaluation (15/03/24) CR	Ongoing Club	Evaluation 06/09/2023 No Name	Evaluation (29/02/24) ED

Week Beginning: 18/03/24



Friday



Before School Care

Program Area:	Active Play	Indoor Play
Featured Activity:	Stuck in the Mud	Laminated Bookmarks
Activity Description:	a classic childhood game where one team chases the other and sticks them in the mud while the opposing team has to rescue their friends.	Make your own bookmarks, decorate them, and then laminate them to make them last!
Focussed Outcome:	1.4 - Children and young people learn to interact in relation to others with care, empathy and respect	1.3 - Children and young people develop knowledgeable and confident self identities and a positive sense of self-worth
Program Link:	Playground 01/03/2024 CR	Evaluation (19/02/24) MN



After School Care

Program Area:	Art Hub	Active Play	Sustainability	STEM	Cultural Connection
Featured Activity:	Under the Sea Craft	Kick Ball	Nature Construction	Foody Fridays	Mesoamerican Ball Game
Activity Description:	Using various craft materials the children will create a coral reef art piece.	Have fun with your friends and try KickBall a twist on the classic game of cricket	Use twine, and found materials to create anything you can think of!	Weekly cooking activity!	An ancient sport played by the ancient mesoamerican people
Focussed Outcome:	4.3 - Children and young people transfer and adapt what they have learned from one context to another	3.2 - Children and young people become strong in their physical learning and wellbeing	2.4 - Children and young people become socially responsible and show respect for the environment	5.2 - Children and young people engage with and gain meaning from a range of visual images and texts	3.2 - Children and young people become strong in their physical learning and wellbeing
Program Link:	Evaluation 14/09/2023 No Name	Playground (13/11/23) No Name	Evaluation (21/02/24) PM	Ongoing activity	Playground 23/11/2023 No Name

Week Beginning: 18/03/24