



Monday



Week Beginning 26/01/2026

Before School Care

Program Area:	Active Play	Indoor Play	Special Event or Theme
Featured Activity:			
Activity Description:	PUBLIC HOLIDAY	PUBLIC HOLIDAY	
Focussed Outcome:	#N/A	#N/A	
Program Link:			

After School Care

Program Area:	Art Hub	Active Play	Sustainability	STEM	Cultural Connection
Featured Activity:					
Activity Description:	PUBLIC HOLIDAY	PUBLIC HOLIDAY	PUBLIC HOLIDAY	PUBLIC HOLIDAY	PUBLIC HOLIDAY
Focussed Outcome:	#N/A	#N/A	#N/A	#N/A	#N/A
Program Link:					



Tuesday



Week Beginning 26/01/2026

Before School Care

Program Area:	Active Play	Indoor Play	Special Event or Theme
Featured Activity:	Running Paper Plane Experiments	Magnetic Tile Patterns	
Activity Description:	Experiment with launching paper planes at an already determined momentum.	Create 2D patterns with our huge pile of colourful magnetic tiles	
Focussed Outcome:	4.2 - Children and young people develop a range of learning and thinking skills and processes such as problem solving, inquiry, experimentation, hypothesising, researching and investigating	4.1 - Children and young people develop a growth mindset and learning dispositions such as curiosity, cooperation, confidence, creativity, commitment, enthusiasm, persistence, imagination and reflexivity	
Program Link:	Evaluation (21/11/25) AL	Evaluation (21/11/25) JK	

After School Care

Program Area:	Art Hub	Active Play	Sustainability	STEM	Cultural Connection
Featured Activity:	3D Paper Creations	Observation Ball - Children's Rules	Sandpit Engineers	Coding and Decoding	Backyard Cricket
Activity Description:	Cut, fold and glue 2D templates to make three dimensional shapes out of coloured paper.	Play a high energy mashup of Dodgeball and Bop Tog, with a twist - you add custom rules each game!	Work together to build a miniature town in the sandpit!	Learn some simple (and complex) cyphers to make coded messages, or decode hidden messages you find!	Jump into a big old game of backyard Cricket to celebrate Australia Day!
Focussed Outcome:	1.2 - Children and young people develop their autonomy, inter-dependence, resilience and sense of agency	2.3 - Children and young people become aware of fairness	2.1 - Children and young people develop a sense of belonging to groups and communities and an understanding of the reciprocal rights and responsibilities necessary as active and informed citizens	4.1 - Children and young people transfer and adapt what they have learned from one context to another	2.3 - Children and young people become aware of fairness
Program Link:	Evaluation (21/11/26)	Evaluation (05/12/25) JD	Evaluation (24/11/26) RL	Evaluation (24/11/26) RL	Special Event: Australia Day



Wednesday



Week Beginning 26/01/2026

Before School Care

Program Area:	Active Play	Indoor Play	Special Event or Theme
Featured Activity:	Movement Circle Builder	Tabletop Strategy Zone	
Activity Description:	Activate your body in the morning, and build your own 3-station fitness circuit. Challenge your friends or just smash out those reps and get fit!	Play a range of tabletop strategy games against your friends (or enemies)!	
Focussed Outcome:	3.2 - Children and young people become strong in their physical learning and wellbeing	3.1 - Children and young people become strong in their social, emotional and mental wellbeing	
Program Link:	Evaluation (24/11/25) RL	Evaluation (27/11/25) AH	

After School Care

Program Area:	Art Hub	Active Play	Sustainability	STEM	Cultural Connection
Featured Activity:	Aussie Flag Cups	Retro Ball Games Circuit	Nature Loose Parts Sculptures	Paper Engineering Challenge	Yarning Circle - Holiday Break
Activity Description:	Turn paper cups into a 3D flag display, and show off your favourite flags of Australia!	Enjoy some of the classic schoolyard ball games from the 80's and 90's on a rotating circuit!	Construct a 3D sculpture out of sticks, leaves, rocks, and other found materials.	Build the strongest miniature bridge using a limited amount of paper and tape only.	Come and have a yarn about what you did over the holiday break!
Focussed Outcome:	2.1 - Children and young people develop a sense of belonging to groups and communities and an understanding of the reciprocal rights and responsibilities necessary as active and informed citizens	1.4 - Children and young people learn to interact in relation to others with care, empathy and respect	2.4 - Children and young people become socially responsible and show respect for the environment	4.2 - Children and young people develop a range of learning and thinking skills and processes such as problem solving, inquiry, experimentation, hypothesising, researching and investigating	1.3 - Children and young people develop knowledgeable and confident self identities and a positive sense of self-worth
Program Link:	Special Event: Australia Day	Evaluation (03/12/25) AL	Evaluation (24/11/25) RL	Evaluation (24/11/25) RL	Evaluation (27/11/25) WM



Thursday



Week Beginning 26/01/2026

Before School Care

Program Area:	Active Play	Indoor Play	Special Event or Theme
Featured Activity:	Dinosaur Hunt	Cup Characters	
Activity Description:	Find all the hidden dinosaurs around our nature play space	Make your favourite movie, game, or tv characters out of paper cups and craft materials.	
Focussed Outcome:	4.1 - Children and young people develop a growth mindset and learning dispositions such as curiosity, cooperation, confidence, creativity, commitment, enthusiasm, persistence, imagination and reflexivity	4.3 - Children and young people transfer and adapt what they have learned from one context to another	
Program Link:	Evaluation (28/11/25) JD	Evaluation (11/12/25) JP	

After School Care

Program Area:	Art Hub	Active Play	Sustainability	STEM	Cultural Connection
Featured Activity:	Folding Monsters	European Handball: Rule Remix	Toy Wash	Ping Pong Trick Shots	Messages in the Sand
Activity Description:	Draw monsters that change when you unfold your picture!	Think up new rules every game in this fast paced twist of a classic sport.	Wash your favourite toys in our dedicated toy washing station!	Engineer a needlessly complex series of objects to bounce a ping pong ball into a cup!	Communicate through symbols in the sand, and see if you can send a message to your friends without words.
Focussed Outcome:	2.2 - Children and young people respond to diversity with respect	2.3 - Children and young people become aware of fairness	1.4 - Children and young people learn to interact in relation to others with care, empathy and respect	4.1 - Children and young people develop a growth mindset and learning dispositions such as curiosity, cooperation, confidence, creativity, commitment, enthusiasm, persistence, imagination and reflexivity	5.2 - Children and young people engage with and gain meaning from a range of visual images and texts
Program Link:	Evaluation (28/11/25) JD	Educator Suggestion (20/01/26) JP	Evaluation (09/12/25) WM	Evaluation (03/12/25) HR	Evaluation (27/11/25) WM



Friday



Week Beginning 26/01/2026

Before School Care

Program Area:	Active Play	Indoor Play	Special Event or Theme
Featured Activity:	Throwing Accuracy Games	Logic and Puzzle Station	Christmas
Activity Description:	Practice your aim in a range of throwing accuracy games!	Test your mind with some tricky logic challenges and puzzles in the morning! Can you do sudoku?	
Focussed Outcome:	3.2 - Children and young people become strong in their physical learning and wellbeing	4.2 - Children and young people develop a range of learning and thinking skills and processes such as problem solving, inquiry, experimentation, hypothesising, researching and investigating	
Program Link:	Evaluation (20/01/26) JP	Evaluation (24/11/25) RL	

After School Care

Program Area:	Art Hub	Active Play		STEM	Cultural Connection
Featured Activity:	Paper Plate Creatures	Schoolyard Games Pentathlon		Paper Plane Performance Upgrade Lab	Yulunga Games Children's Choice
Activity Description:	Create your own wacky creatures with paper plates and craft materials!	Compete against your friends in a 5-round tournament of classic schoolyard games!		Deck out your boring old paper planes with custom upgrades for distance, airtime, or stunts!	Choose one of the many Indigenous-inspired games from the Yulunga games book, and learn about traditional active play.
Focussed Outcome:	1.2 - Children and young people develop their autonomy, inter-dependence, resilience and sense of agency	2.3 - Children and young people become aware of fairness		4.2 - Children and young people develop a range of learning and thinking skills and processes such as problem solving, inquiry, experimentation, hypothesising, researching and investigating	3.3 - Children and young people are aware of and develop strategies to support their own mental and physical health, and personal safety
Program Link:	Evaluation (05/12/25) AL	Evaluation (27/11/25) AH		Evaluation (21/11/25) AL	Ed-Leader Suggestion